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Subject: Static Grass

Posted by [vytaxas](#) on Thu, 19 Mar 2015 16:42:21 GMT

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So pc version has grass interactivity disabled, any way to fix that?

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Subject: Re: Static Grass

Posted by [Artofeel](#) on Wed, 25 Mar 2015 17:22:30 GMT

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you mean animated?

it is

are you sure you set all options to high?

also check VideoOptionsConfig.xml in game directory, it has many values for tweak

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Subject: Re: Static Grass

Posted by [vytaxas](#) on Wed, 25 Mar 2015 19:33:57 GMT

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no, I mean when you walk into grass, bushes, ferns - they move out of your way. on x360 its enabled.

I know about that file, but theres know apparent way to change it :/

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Subject: Re: Static Grass

Posted by [Artofeel](#) on Fri, 27 Mar 2015 06:05:04 GMT

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it's interesting

but I don't know where to start searching

any video\screenshot of it will be very useful

I need position of object (grass\bushes\ferns) that do this trick

and what file? VideoOptionsConfig.xml? open it with notepad

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